

# MINOR IN GRAPHIC DESIGN

Code	Title	Hours
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The courses listed below are required for the minor in Graphic Design 9

ART 1070	Foundations of Digital Media
ART 2010	Graphic Design: Print
ART 2020	Graphic Design: Web

Students may select any additional 9 credits from the electives listed below 9

ART 3010	
ART 3900	Advanced Graphic Design:Topic
ART 4010	Game Design: Topic
ART 4020	Time, Motion, Space: Topics
ART 4300	Bio-Design Challenge
ART 4990	Special Studies
ART 4940	Internship
ART 4950	Design Project: Topics
ARTH 2550	History of Graphic Design
ARTH 3600	History Of New Media

- Aesthetic abilities: Students will create artworks with an aesthetic order that expresses meaning and furthers cognitive growth.
- Technique and the comprehension of a medium s potential: Students will use the appropriate tools and art/design materials to develop creative projects within and beyond their area of concentration.
- Presentation/career preparedness: Students will plan, develop and create artistic projects in an exhibition, portfolio, and/or publication format.
- Writing and communication skills: Students will discuss, interpret and summarize complex ideas effectively through written, oral, and visual rhetoric.
- Research skills: Students will use multiple global resources in the arts, humanities, and sciences for developing creative projects.