

MINOR IN GRAPHIC DESIGN

Code	Title	Hours
The courses listed below are required for the minor in Graphic Design 9		
ART 1070	Foundations of Digital Media	
ART 2010	Graphic Design: Print	
ART 2020	Graphic Design: Web	
Students may select any additional 9 credits from the electives listed below 9		
ART 3010	Interactive Coding	
ART 3900	Advanced Graphic Design:Topic	
ART 4010	Game Design: Topic	
ART 4020	Time, Motion, Space: Topics	
ART 4300	Bio-Design Challenge	
ART 4990	Special Studies	
ART 4940	Internship	
ART 4950	Design Project: Topics	
ARTH 2550	History of Graphic Design	
ARTH 3600	History Of New Media	

- Aesthetic abilities: Students will create artworks with an aesthetic order that expresses meaning and furthers cognitive growth.
- Technique and the comprehension of a medium's potential: Students will use the appropriate tools and art/design materials to develop creative projects within and beyond their area of concentration
- Presentation/career preparedness: Students will plan, develop and create artistic projects in an exhibition, portfolio, and/or publication format.
- Writing and communication skills: Students will discuss, interpret and summarize complex ideas effectively through written, oral, and visual rhetoric.
- Research skills: Students will use multiple global resources in the arts, humanities, and sciences for developing creative projects.