ART 1030 Multi-Cultural Art Appreciation A Lived Game of Contemporary Art
[3 credit hours (0, 0, 3)]
This course uses a narrative framework drawn from Alternate Reality Games (ARGs) so that it is not just a venue for being told about or discussing artworks, but for experiencing them. In the course, encounters with art in virtual and real spaces are reflected on through an online journal, image collections, the creation of visual artifacts, and individualized feedback on each student's own work from peers. Core Arts & Humanities

ART 1040 Fundamentals of Art Studio Technology
[3 credit hours (0, 0, 3)]
Historical and hands-on overview of human interaction with tools; from simple levers to 3D printers and CNC machines. Through studio projects, research, assigned readings and written analysis, students will integrate philosophical and practical concepts. Students will acquire skills and understanding of the tools, techniques and collaborative processes necessary to respond to a rapidly changing global economy and job market. Web-assisted course. Core Arts & Humanities

ART 1050 Fundamentals of Surface
[3 credit hours (0, 0, 6)]
Exploration of design concepts, formal and conceptual skills, materials and color, media manipulation and study of 2-dimensional surfaces. Discussion of contemporary studio practices and critiquing skills included. Web-assisted course. Humanities core course.
Term Offered: Spring, Fall
Core Arts & Humanities

ART 1060 Fundamentals of Form
[3 credit hours (0, 0, 6)]
Exploration of design concepts, formal and conceptual skills, materials and color, through media manipulation and study of three-dimensional space. Discussion of contemporary studio practices and critiquing skills included. Web-assisted course. Humanities core course.
Term Offered: Spring, Fall
Core Arts & Humanities

ART 1070 Fundamentals of Digital Media
[3 credit hours (0, 0, 3)]
This course introduces students to the basic digital technologies of contemporary art and design. This is a web-assisted course.
Term Offered: Spring, Summer, Fall

ART 1080 Perceptual Drawing
[3 credit hours (0, 0, 6)]
Various approaches to drawing intended to develop skills, perception, and visual acuity. Introduction to a broad range of subject matter and a variety of graphic media. Web-assisted course. Humanities core course.
Term Offered: Spring, Summer, Fall
Core Arts & Humanities

ART 1090 Explorations in Drawing
[3 credit hours (0, 0, 6)]
Dimensional, perspective and volumetric drawing applied to natural, man-made forms, environment and the figure. Rendering techniques, skills and exploration of media integrated with formal composition. This is a web-assisted course. Humanities core course.
Prerequisites: ART 1080 with a minimum grade of D-
Term Offered: Spring, Fall

ART 1110 Art Journey
[3 credit hours (3, 0, 0)]
Distance learning course that introduces aesthetic, cultural and social interpretations of art, community and justice against the background of a "virtual" journey across the United States. Web-assisted course. Humanities core course.
Term Offered: Spring, Summer
Core Arts & Humanities, Trans Mod Arts and Humanities

ART 1990 Special Topics in Art
[3 credit hours (0, 0, 3)]
Group study in studio topics by various instructors. Web-assisted course. May be repeated under different course titles.
Term Offered: Spring, Summer, Fall

ART 2010 Digital Print-Based Media
[3 credit hours (0, 0, 6)]
This course covers basic computer operations in a visual art context, utilizing bitmap, vector and page layout programs. This is a web-assisted course.
Prerequisites: ART 1050 with a minimum grade of D- and ART 1070 with a minimum grade of D-
Term Offered: Spring

ART 2020 Digital Interactive Media
[3 credit hours (0, 0, 5)]
Survey of interactive computer operations in a visual art context, utilizing web, 2D animation, and sound applications. This is a web-assisted course.
Prerequisites: ART 2010 with a minimum grade of D-
Term Offered: Spring

ART 2030 Photography
[3 credit hours (0, 0, 6)]
An introduction to photography as a fine art medium; includes digital and traditional camera operations, printing processes, presentation techniques and historic and contemporary photographic concerns. This is a web-assisted course.
Prerequisites: ART 1050 with a minimum grade of D- and ART 1070 with a minimum grade of D-
Term Offered: Fall

ART 2100 Life Drawing
[3 credit hours (0, 0, 3)]
Development of visual and technical skills necessary to represent the figure, working from live models. Presentations focused on artistic understanding of the human body in architectural space, proportion, volume, and anatomy. Web-assisted course.
Prerequisites: ART 1090 with a minimum grade of D-
Term Offered: Spring, Fall
ART 2110 Printmaking
[3 credit hours (0, 0, 6)]
Study of basic print materials and media, including relief, monoprint, planographic and intaglio process, general print shop skills, and safety practices. The course forms the basis for further exploration. Web-assisted course.
Prerequisites: ART 1050 with a minimum grade of D- and ART 1070 with a minimum grade of D- and ART 1080 with a minimum grade of D-
Term Offered: Spring, Fall

ART 2200 Sculpture
[3 credit hours (0, 0, 6)]
An exploration of the application of traditional methods of sculpture making to additive, subtractive, constructive, and replicative processes with clay, plaster, wood, stone, and metal. Formal and expressive content addressed. Web-assisted course.
Prerequisites: (ART 1050 with a minimum grade of D- and ART 1060 with a minimum grade of D- and ART 1080 with a minimum grade of D-)
Term Offered: Spring, Fall

ART 2210 Ceramics
[3 credit hours (0, 0, 6)]
Basic ceramic techniques explored. Introduction to hand-building, simple mold techniques and the potter’s wheel. Basic glaze and clay body formulation and firing procedures. Web-assisted course.
Prerequisites: ART 1050 with a minimum grade of D- and ART 1060 with a minimum grade of D-
Term Offered: Spring, Fall

ART 2300 Painting
[3 credit hours (0, 0, 5)]
Introduction and overview of painting materials and techniques; may include oil, acrylic, and watercolor media. Explores design concepts, formal and conceptual skills, and color theory. Web-assisted course.
Prerequisites: ART 1050 with a minimum grade of D- and ART 1090 with a minimum grade of D-
Term Offered: Spring, Fall

ART 3000 NM Imaging
[3 credit hours (0, 0, 5)]
Varying studio topics in fine art photography and digital imaging, including Digital Photography Expanded and B&W photography. Web-assisted course. May be repeated under different course titles.
Prerequisites: ART 2030 with a minimum grade of D-
Term Offered: Spring, Fall

ART 3010 NW Interactivity
[3 credit hours (0, 0, 5)]
Varying studio topics in interactive new media including web-art and the exploration of interface design and information dissemination. Web-assisted course. May be repeated under different course titles.
Prerequisites: ART 2020 with a minimum grade of D-
Term Offered: Fall

ART 3100 2D Methods
[3 credit hours (0, 0, 5)]
Studio courses focusing on one of the following disciplines: drawing, painting, or printmaking, within separate class settings. Courses explore various topics and techniques. Web-assisted course. May be repeated under different course titles.
Prerequisites: ART 2110 with a minimum grade of D- and ART 2300 with a minimum grade of D-
Term Offered: Spring, Fall

ART 3110 2D Concepts
[3 credit hours (0, 0, 5)]
Varying studio topics in 2D art, including the creation of works and the exploration of new models of sculpture and ceramics including installation. Web-assisted course. May be repeated under different course titles.
Prerequisites: ART 2110 with a minimum grade of D- and ART 2300 with a minimum grade of D-
Term Offered: Spring, Fall
ART 3400 Concepts in Art, Studio and Theory
[3 credit hours (2, 0, 1)]
This course surveys advanced theories and practices of contemporary art while creating a forum for engaging visiting artists and the broader art community. The course prepares studio art majors for their degree capstone. Web-assisted course.
Prerequisites: ART 1050 with a minimum grade of D- and ARTH 2050 with a minimum grade of D- and ARTH 2060 with a minimum grade of D.
Term Offered: Spring

ART 3850 Gallery Practices
[3 credit hours (0, 3, 0)]
Workshop covering the planning, installing, promoting, and documenting of exhibitions. Offers hands-on training and directly engages students in all aspects of UT’s CVA Gallery operations. May be offered as WAC. Web-assisted course.
Term Offered: Spring, Fall

ART 3900 NM Imaging
[3 credit hours (0, 0, 5)]
Advanced studio courses in fine art photography and digital imaging, within separate class settings may include a variety of processes and topics. Web-assisted course. May be repeated under different course titles.
Prerequisites: ART 3900 with a minimum grade of D-
Term Offered: Fall

ART 3910 2D Visual Perception
[3 credit hours (0, 0, 5)]
Advanced studio course focusing on one of the following disciplines: drawing, painting, or printmaking, within separate class settings. Courses explore various topics and techniques. Web-assisted course. May be repeated under different course titles.
Prerequisites: ART 2110 with a minimum grade of D- and ART 2300 with a minimum grade of D-
Term Offered: Spring

ART 3920 3D Concepts
[3 credit hours (0, 0, 5)]
Advanced studio courses in 3D art include the creation of works and further exploration of emerging issues in contemporary sculpture and ceramics. Web-assisted course. May be repeated under different course titles.
Prerequisites: ART 1090 with a minimum grade of D- and ART 2200 with a minimum grade of D-
Term Offered: Spring

ART 3930 3D Methods
[3 credit hours (0, 0, 5)]
Advanced studio courses in 3D form creation that, within separate class settings, addresses a variety of processes and topics, such as 3D modeling, rendering, digital video, and compositing. Web-assisted course. May be repeated under different course titles.
Prerequisites: ART 1090 with a minimum grade of D- and ART 2200 with a minimum grade of D-
Term Offered: Spring

ART 3950 NMDP Methods and Practices
[3 credit hours (0, 0, 5)]
Survey of methods, techniques, and professional practices in new media design including: historical overview, creative and design processes, new media design environments, marketing, commerce, workflow, and collaboration. Web-assisted course. May be offered as WAC.
Prerequisites: ART 3900 with a minimum grade of D-
Term Offered: Fall

ART 3990 Special Topics in Art
[3 credit hours (0, 0, 3)]
Group study in studio topics by various instructors. Web-assisted course. May be repeated under different course titles.
Term Offered: Summer, Fall

ART 4000 NM Time, Motion, Space
[3 credit hours (0, 0, 5)]
Advanced studio topics in time-based new media, within separate class settings may include a variety of media and topics, such as 3D modeling, rendering, digital video, and compositing. Web-assisted course. May be repeated under different course titles.
Term Offered: Spring, Fall

ART 4100 2D Methods
[3 credit hours (0, 0, 5)]
Advanced studio course in one of these disciplines: drawing, painting, or printmaking, within separate class settings. Courses explore visual perception relating to creating works of art. Web-assisted course. May be repeated under different course titles.
Prerequisites: ART 2110 with a minimum grade of D- and ART 2300 with a minimum grade of D-
Term Offered: Spring

ART 4110 2D Concepts
[3 credit hours (0, 0, 5)]
Advanced studio courses in one of the following disciplines: drawing, painting, or printmaking, within separate class settings. Courses deal with various concepts and topics. Web-assisted course. May be repeated under different course titles.
Prerequisites: ART 2110 with a minimum grade of D- and ART 2300 with a minimum grade of D-
Term Offered: Summer

ART 4120 3D Concepts
[3 credit hours (0, 0, 5)]
Advanced studio courses in 3D form creation that, within separate class settings, addresses a variety of processes and topics. Web-assisted course. May be repeated under different course titles.
Prerequisites: ART 1050 with a minimum grade of D- and ART 1060 (may be taken concurrently) with a minimum grade of D- and ART 1080 with a minimum grade of D- and ART 1090 with a minimum grade of D- and ART 2200 with a minimum grade of D-
Term Offered: Spring, Summer, Fall

ART 4200 3D Methods
[3 credit hours (0, 0, 5)]
Advanced studio courses in 3D form creation that, within separate class settings, addresses a variety of processes and topics. Web-assisted course. May be repeated under different course titles.
Prerequisites: ART 1050 with a minimum grade of D- and ART 1060 (may be taken concurrently) with a minimum grade of D- and ART 1080 with a minimum grade of D- and ART 1090 with a minimum grade of D- and ART 2200 with a minimum grade of D-
Term Offered: Spring, Summer, Fall

ART 4210 3D Concepts
[3 credit hours (0, 0, 5)]
Advanced studio topics in 3D art include the creation of works and the further exploration of emerging issues in contemporary sculpture and ceramics. Web-assisted course. May be repeated under different course titles.
Prerequisites: ART 1050 with a minimum grade of D- and ART 1060 with a minimum grade of D- and ART 1080 with a minimum grade of D- and ART 1090 with a minimum grade of D- and ART 2200 with a minimum grade of D-
Term Offered: Spring, Fall
ART 4400 BFA Thesis Exhibition
[3 credit hours (0, 0, 3)]
A capstone course to be taken by BFA students during the final spring semester that creates a context for accomplishing a professional gallery exhibition with supporting materials. Web-assisted course.
Term Offered: Spring

ART 4410 BA Thesis Project
[3 credit hours (0, 0, 6)]
A capstone course taken by BAVA students resulting in topic-based projects and published bodies of works relating to their areas of focus. Web-assisted course.
Term Offered: Spring

ART 4850 Professional Practices
[3 credit hours (3, 0, 0)]
Professional skills WAC course for advanced art students. Topics include portfolios, resumes, taxes, contracts, shipping, documenting artwork, artists’ statements, exhibitions/competitions, galleries, artists’ talks and more. Web-assisted course.
Term Offered: Fall

ART 4910 Independent Study
[1-6 credit hours (0, 0, 0-6)]
Individual study into special studio problems. Weekly critiques. Every semester. Time arranged. Web-assisted course. May be repeated as topic varies.
Term Offered: Spring, Summer, Fall

ART 4940 Internship
[1-4 credit hours (0, 0, 0-6)]
Student works in professional venue related to a diversity of art fields or endeavors. Web-assisted course. May be repeated for a maximum of 8 credit hours.
Term Offered: Spring, Summer, Fall

ART 4950 NMDP Intensive
[3 credit hours (0, 0, 5)]
Working with AMP students, art history faculty, and museum professionals, students will create a delivery system related to a TMA exhibition topic studied in ARTH 3950. Web-assisted course.
Prerequisites: ART 3950 with a minimum grade of D- and ARTH 3950 with a minimum grade of D-
Term Offered: Fall

ART 4951 NMDP Seminar
[1 credit hour (0, 0, 1)]
Analysis of the NMDP experience and creation of a written and mediated project focusing on student activities, client relationship, collaborative efforts, and final product/audience assessment. Web-assisted course.
Prerequisites: ART 4950 with a minimum grade of D-
Term Offered: Spring

ART 4990 Special Studies
[1-6 credit hours (0, 0, 0-6)]
Group study in studio topics by various instructors. May be repeated when the topic varies.