

# ART (ART)

## ART 1030 Multi-Cultural Art Appreciation A Lived Game of Contemporary Art

[3 credit hours]

This course uses a narrative framework drawn from Alternate Reality Games (ARGs) so that it is not just a venue for being told about or discussing artworks, but for experiencing them. In the course, encounters with art in virtual and real spaces are reflected on through an online journal, image collections, the creation of visual artifacts, and individualized feedback on each student's own work from peers. Not for major credit in Art, Art History or Art Education.

**Term Offered:** Spring, Summer, Fall

Core Arts & Humanities

## ART 1040 Foundations of Art Studio Technology

[3 credit hours]

Historical and hands-on overview of human interaction with tools; from simple levers to 3D printers and CNC machines. Through studio projects, research, assigned readings and written analysis, students will integrate philosophical and practical concepts. Students will acquire skills and understanding of the tools, techniques and collaborative processes necessary to respond to a rapidly changing global economy and job market. Web-assisted course.

Core Arts & Humanities

## ART 1050 Foundations of 2D Design

[3 credit hours]

Exploration of design concepts, formal and conceptual skills, materials and color, media manipulation and study of 2-dimensional surfaces. Discussion of contemporary studio practices and critiquing skills included. Web-assisted course. Humanities core course.

**Term Offered:** Spring, Fall

Core Arts & Humanities

## ART 1060 Foundations of 3D Design

[3 credit hours]

Exploration of design concepts, formal and conceptual skills, materials and color, through media manipulation and study of three-dimensional space. Discussion of contemporary studio practices and critiquing skills included. Web-assisted course. Humanities core course.

**Term Offered:** Spring, Fall

Core Arts & Humanities

## ART 1070 Foundations of Digital Media

[3 credit hours]

This course introduces students to the basic digital technologies of contemporary art and design. Web-assisted course.

**Term Offered:** Spring, Summer, Fall

## ART 1080 Foundations of Drawing I

[3 credit hours]

Various approaches to drawing intended to develop skills, perception, and visual acuity. Introduction to a broad range of subject matter and a variety of graphic media. Web-assisted course. Humanities core course.

**Term Offered:** Spring, Summer, Fall

Core Arts & Humanities

## ART 1090 Foundations in Drawing II

[3 credit hours]

Dimensional, perspective and volumetric drawing applied to natural, man-made forms, environment and the figure. Rendering techniques, skills and exploration of media integrated with formal composition. Web-assisted course. Humanities core course.

**Prerequisites:** ART 1080 with a minimum grade of D-

**Term Offered:** Spring, Fall

## ART 1110 Art Journey

[3 credit hours]

Distance learning course that introduces aesthetic, cultural and social interpretations of art, community and justice against the background of a "virtual" journey across the United States. Web-assisted course. Humanities core course.

**Term Offered:** Spring, Summer

Core Arts & Humanities, Trans Mod Arts and Humanities

## ART 1990 Special Topics in Art

[3 credit hours]

Group study in studio topics by various instructors. Web-assisted course. May be repeated under different course titles.

**Term Offered:** Spring, Summer, Fall

## ART 2010 Graphic Design I

[3 credit hours]

This course introduces student to fundamental tools for graphic design. Image manipulation, typography, and composition are all explored through bitmap, vector, and page layout programs. Web-assisted course.

**Prerequisites:** ART 1070 with a minimum grade of D-

**Term Offered:** Spring

## ART 2020 Graphic Design II

[3 credit hours]

This course introduces students to fundamental tools for web and interactive design. Topics from Graphic Design I (image manipulation, typography, and composition) are further developed through web-based projects exploring issues specific to digital display and mobile devices. Web-assisted course.

**Prerequisites:** ART 2010 with a minimum grade of D-

**Term Offered:** Fall

## ART 2030 Introduction to Photography

[3 credit hours]

An introduction to photography as a fine art medium; includes digital and traditional camera operations, printing processes, presentation techniques and historic and contemporary photographic concerns. Web-assisted course..

**Term Offered:** Spring, Summer, Fall

## ART 2100 Life Drawing

[3 credit hours]

Development of visual and technical skills necessary to represent the figure, working from live models. Presentations focused on artistic understanding of the human body in architectural space, proportion, volume, and anatomy. Web-assisted course.

**Prerequisites:** ART 1090 with a minimum grade of D-

**Term Offered:** Spring, Fall

**ART 2110 Introduction to Printmaking**

[3 credit hours]

Study of basic print materials and media, including relief, monoprint, planographic and intaglio process, general print shop skills, and safety practices. The course forms the basis for further exploration. Web-assisted course.

**Prerequisites:** ART 1050 with a minimum grade of D- and ART 1080 with a minimum grade of D-

**Term Offered:** Spring, Fall

**ART 2200 Introduction to Sculpture**

[3 credit hours]

An exploration of the application of traditional methods of sculpture making to additive, subtractive, constructive, and replicative processes with clay, plaster, wood, stone, and metal. Formal and expressive content addressed. Web-assisted course.

**Prerequisites:** (ART 1040 with a minimum grade of D- or ART 1060 with a minimum grade of D-)

**Term Offered:** Spring, Fall

**ART 2210 Introduction to Ceramics**

[3 credit hours]

Basic ceramic techniques explored. Introduction to hand-building, simple mold techniques and the potter's wheel. Basic glaze and clay body formulation and firing procedures. Web-assisted course.

**Term Offered:** Spring, Fall

**ART 2300 Introduction to Painting**

[3 credit hours]

Introduction and overview of painting materials and techniques; may include oil, acrylic, and watercolor media. Explores design concepts, formal and conceptual skills, and color theory. Web-assisted course.

**Prerequisites:** ART 1050 with a minimum grade of D- or ART 1090 with a minimum grade of D-

**Term Offered:** Spring, Fall

**ART 2800 Visual Literacy-Data Visualization**

[3 credit hours]

This course introduces students to the concepts of visual literacy and data visualization. Students will learn to observe and analyze imagery and data. Web-assisted course.

**Term Offered:** Spring, Fall

**ART 3000 Photography**

[3 credit hours]

Varying studio topics in fine art photography and digital imaging, including Digital Photography Expanded and B&W photography. Web-assisted course. May be repeated under different course titles.

**Prerequisites:** ART 2030 with a minimum grade of D-

**Term Offered:** Spring, Fall

**ART 3010 Interactive Coding**

[3 credit hours]

Varying studio topics in interactive new media including web-art and the exploration of interface design and information dissemination. Web-assisted course. May be repeated under different course titles.

**Prerequisites:** ART 2020 with a minimum grade of D-

**Term Offered:** Fall

**ART 3100 Printmaking**

[3 credit hours]

Studio courses focusing on one of the following disciplines: drawing, painting, or printmaking, within separate class settings. Courses explore various topics and techniques. Web-assisted course. May be repeated under different course titles.

**Prerequisites:** ART 2110 with a minimum grade of D-

**Term Offered:** Spring, Fall

**ART 3110 2D Topics**

[3 credit hours]

Studio courses in any of the following disciplines: drawing, painting, or printmaking, or mixed media within separate class settings. Courses may explore various concepts and processes relating to the creation of works of art. Web-assisted course. May be repeated under different course titles.

**Prerequisites:** ART 2110 with a minimum grade of D- or ART 2300 with a minimum grade of D-

**Term Offered:** Spring, Fall

**ART 3120 Painting**

[3 credit hours]

Studio course in one of the following disciplines: drawing, painting, or printmaking, within separate class settings. Courses deal with various concepts and topics. Web-assisted course. May be repeated under different course titles.

**Prerequisites:** ART 2300 with a minimum grade of D-

**Term Offered:** Spring, Summer, Fall

**ART 3200 Sculpture: Topics**

[3 credit hours]

Varying studio topics in 3D art, including the creation of works and the exploration of new models of sculpture including installation. Web-assisted course. May be repeated under different course titles.

**Prerequisites:** ART 2200 with a minimum grade of D-

**Term Offered:** Spring, Summer, Fall

**ART 3210 Ceramics:Topics**

[3 credit hours]

Varying topics in ceramics creation and processes, including ceramics form execution. Web-assisted course. May be repeated under different course titles.

**Prerequisites:** ART 2210 with a minimum grade of D-

**Term Offered:** Spring, Fall

**ART 3400 Concepts in Art, Studio and Theory**

[3 credit hours]

This course surveys advanced theories and practices of contemporary art while creating a forum for engaging visiting artists and the broader art community. The course prepares studio art majors for their degree capstone. Web-assisted course.

**Prerequisites:** ART 1050 with a minimum grade of D- and ARTH 2050 with a minimum grade of D- and ARTH 2060 with a minimum grade of D-

**Term Offered:** Fall

**ART 3850 Gallery Practices**

[3 credit hours]

Workshop covering the planning, installing, promoting, and documenting of exhibitions. Offers hands-on training and directly engages students in all aspects of UT's CVA Gallery operations. May be offered as WAC. Web-assisted course.

**Term Offered:** Spring, Fall

**ART 3900 Advanced Graphic Design:Topic**

[3 credit hours]

Advanced studio courses in graphic and interactive design within separate class settings. Topics such as publication design, identity and branding, merchandise design, data visualization, and environmental graphics may be covered. May be repeated under differing course titles. Web assisted course. Prerequisite: ART 2020 Web-assisted course.

**Prerequisites:** ART 2020 with a minimum grade of D-**Term Offered:** Spring, Fall**ART 3910 Outsider Art and Community Practice**

[3 credit hours]

This course will study the role and advantage of community-based "Supported Studios"; art studios facilitated by practicing artists specifically attuned to the needs of people with disabilities. Students will study the history and contemporary positioning of such creative spaces and the relevant pedagogical imperatives inherent in the delivery of services. Students will also research evolving definitions of "Outsider Art" and "Outsider Artists". A variety of methods of study, including visiting working Supported Studios will be employed.

**Term Offered:** Spring, Fall**ART 3950 NMPD Methods and Practices**

[3 credit hours]

Survey of methods, techniques, and professional practices in new media design including: historical overview, creative and design processes, new media design environments, marketing, commerce, workflow, and collaboration. Web-assisted course. May be offered as WAC

**Prerequisites:** ART 3900 with a minimum grade of D-**Term Offered:** Fall**ART 3990 Special Topics in Art**

[3 credit hours]

Group study in studio topics by various instructors. Web-assisted course. May be repeated under different course titles.

**Term Offered:** Summer, Fall**ART 4000 Advanced Photography**

[3 credit hours]

Advanced studio courses in fine art photography and digital imaging, within separate class settings that may include a variety of processes and topics. Web-assisted course. May be repeated under different course titles.

**Prerequisites:** ART 2030 with a minimum grade of D-**Term Offered:** Spring, Fall**ART 4010 Game Design: Topic**

[3 credit hours]

Advanced studio courses in digital game design and interactive media within separate class settings. Courses focus on developing interactive artworks using 2D and 3D game design tools. Topics such as virtual reality, coding, graphics, character design, interface, interaction, and sound may be covered. May be repeated under differing course titles. Web assisted course.

**Prerequisites:** ART 3010 with a minimum grade of D-**Term Offered:** Spring, Fall**ART 4020 Time, Motion, Space**

[3 credit hours]

Advanced studio topics in time-based new media, within separate class settings that may include a variety of media and topics, such as 3D modeling, rendering, digital video, and compositing. Web-assisted course. May be repeated under different course titles.

**Prerequisites:** ART 3010 with a minimum grade of D-**Term Offered:** Spring, Fall**ART 4100 2D Methods**

[3 credit hours]

Advanced studio course focusing on one of the following disciplines: drawing, painting, or printmaking, within separate class settings. Courses explore various topics and techniques. Web-assisted course. May be repeated under different course titles.

**Prerequisites:** ART 2110 with a minimum grade of D- and ART 2300 with a minimum grade of D-**Term Offered:** Spring, Fall**ART 4110 Advanced 2D**

[3 credit hours]

Advanced studio course in one or more of these disciplines: drawing, painting, printmaking, or mixed media within separate class settings. Web-assisted course. May be repeated under different course titles.

**Prerequisites:** ART 2110 with a minimum grade of D- and ART 2300 with a minimum grade of D-**Term Offered:** Spring**ART 4120 2D Concepts**

[3 credit hours]

Advanced studio courses in one of the following disciplines: drawing, painting, or printmaking, within separate class settings. Courses deal with various concepts and topics. Web-assisted course. May be repeated under different course titles.

**Prerequisites:** ART 2110 with a minimum grade of D- and ART 2300 with a minimum grade of D-**Term Offered:** Summer, Fall**ART 4200 3D Methods**

[3 credit hours]

Advanced studio courses in 3D form creation that, within separate class settings, addresses a variety of processes and topics. Web-assisted course. May be repeated under different course titles.

**Prerequisites:** ART 1050 with a minimum grade of D- and ART 1060 (may be taken concurrently) with a minimum grade of D- and ART 1080 with a minimum grade of D- and ART 1090 with a minimum grade of D- and ART 2200 with a minimum grade of D-**Term Offered:** Spring, Summer, Fall**ART 4210 Advanced Ceramics: Topic**

[3 credit hours]

Advanced studio topics in 3D art include the creation of works and the further exploration of emerging issues in contemporary ceramics. Web-assisted course. May be repeated under different course titles.

**Prerequisites:** ART 2210 with a minimum grade of D-**Term Offered:** Spring, Fall

**ART 4300 Bio-Design Challenge**

[3 credit hours]

Interdisciplinary teams research and prototype solutions to complex global challenges. Student teams may include but are not limited to: Biology, Art & Design, or Engineering. Students fabricate experimental design solutions in response to challenges that combine design, biotechnology and biomaterials with a focus on future applications. The course culminates in a locally juried competition, the winning team travels to the annual Biodesign Summit at which students present and compete for prizes in an international forum.

**Term Offered:** Spring, Fall**ART 4360 Installation Art**

[3 credit hours]

Study of altering a defined physical and psychological space as an art medium. Includes a study of the history of installations.

**Prerequisites:** ART 2200 with a minimum grade of D- or ART 2210 with a minimum grade of D- or ART 2100 with a minimum grade of D- or ART 2110 with a minimum grade of D- or ART 2300 with a minimum grade of D- or ART 2010 with a minimum grade of D- or ART 2030 with a minimum grade of D-

**Term Offered:** Spring, Fall**ART 4370 Wearable Conditions**

[3 credit hours]

In this course, students will experiment with and combine media through technology and traditional construction methods to enhance their abilities to see form and to develop personal and group visual language. Students are encouraged to become more effective and original communicators through the experience of using materials in innovative ways and through the examination of the possibilities of these materials for creative expression.

**Prerequisites:** ART 2200 with a minimum grade of D- or ART 2210 with a minimum grade of D- or ART 2100 with a minimum grade of D- or ART 2110 with a minimum grade of D- or ART 2300 with a minimum grade of D- or ART 2010 with a minimum grade of D- or ART 2030 with a minimum grade of D-

**Term Offered:** Spring, Fall**ART 4380 Mixed Media: TOPIC**

[3 credit hours]

Studio course in one of the following disciplines: drawing, painting, or printmaking, within separate class settings. Courses deal with various concepts and topics. Web-assisted course. May be repeated under different course titles.

**Prerequisites:** ART 2200 with a minimum grade of D- or ART 2210 with a minimum grade of D- or ART 2100 with a minimum grade of D- or ART 2110 with a minimum grade of D- or ART 2300 with a minimum grade of D- or ART 2010 with a minimum grade of D- or ART 2030 with a minimum grade of D-

**Term Offered:** Spring, Fall**ART 4400 BFA Thesis Exhibition**

[3 credit hours]

A capstone course to be taken by BFA students during the final spring semester that creates a context for accomplishing a professional gallery exhibition with supporting materials. Web-assisted course.

**Term Offered:** Spring**ART 4410 BA Thesis Project**

[3 credit hours]

A capstone course taken by BAVA students resulting in topic-based projects and published bodies of work relating to their area(s) of focus. Web-assisted course.

**Term Offered:** Spring**ART 4850 Professional Practices**

[3 credit hours]

Professional skills WAC course for advanced art students. Topics include portfolios, resumes, taxes, contracts, shipping, documenting artwork, artists' statements, exhibitions/competitions, galleries, artists' talks and more. Web-assisted course.

**Term Offered:** Fall**ART 4910 Independent Study**

[1-6 credit hours]

Individual study into special studio problems. Weekly critiques. Every semester. Time arranged. Web-assisted course. May be repeated as topic varies.

**Term Offered:** Spring, Summer, Fall**ART 4940 Internship**

[1-4 credit hours]

Student works in professional venue related to a diversity of art fields or endeavors. Web-assisted course. May be repeated for a maximum of 8 credit hours.

**Term Offered:** Spring, Summer, Fall**ART 4950 Design Project**

[3 credit hours]

Working with AMP students and art history faculty, students will create an exhibition or special project related to topic studied in ARTH 3950. Web-assisted course.

**Prerequisites:** ART 3900 with a minimum grade of D-**Term Offered:** Spring, Fall**ART 4990 Special Studies**

[1-6 credit hours]

Group study in studio topics by various instructors. May be repeated when the topic varies.